

Randomized Incremental Constructions for the Hausdorff Voronoi diagram of point-clusters

Elena Khramtcova¹

joint work with Panagiotis Cheillaris¹

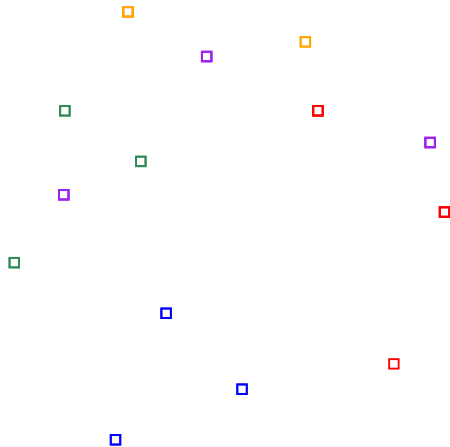
Stefan Langerman² and Evanthia Papadopoulou¹

¹Università della Svizzera italiana, Lugano, Switzerland

²Université Libre de Bruxelles, Belgium

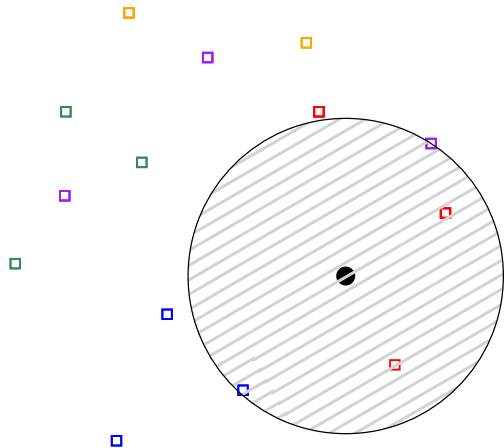
February 18, 2014
Berlin, Germany

Fault-tolerance of a VLSI design



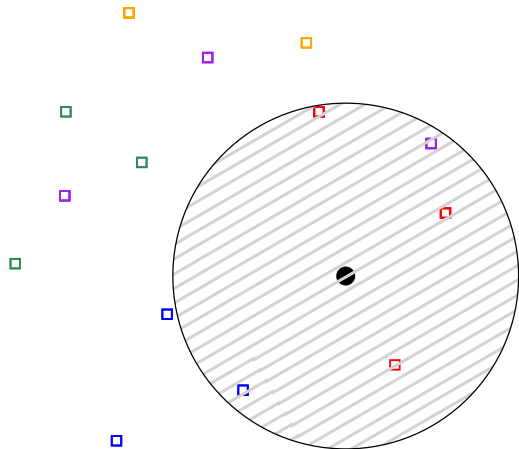
Fault-tolerance of a VLSI design

No harm



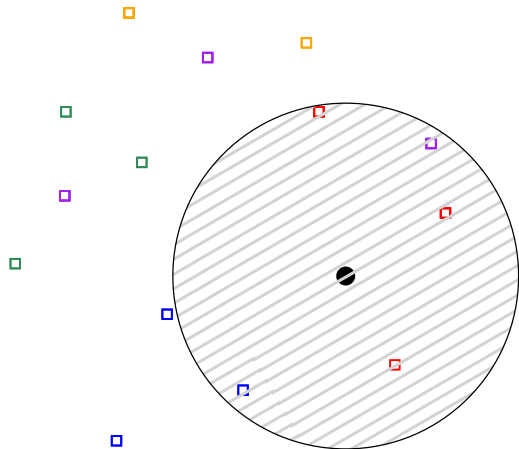
Fault-tolerance of a VLSI design

The red element
is destroyed!



Fault-tolerance of a VLSI design

What is the critical size of a defect in each point?



Hausdorff Voronoi diagram (HVD)

Space: \mathbb{R}^2

Sites: point-clusters

Distance: $d_f(q, R) = \max_{r \in R} d(q, r)$

Type: nearest-neighbor
diagram
(*MIN-MAX* diagram)

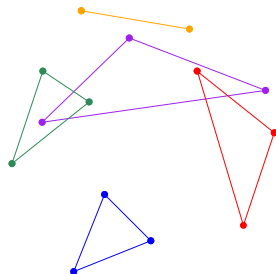
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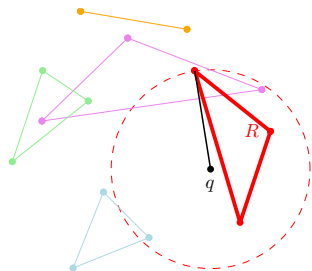
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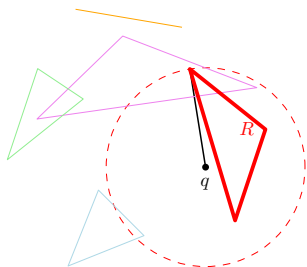
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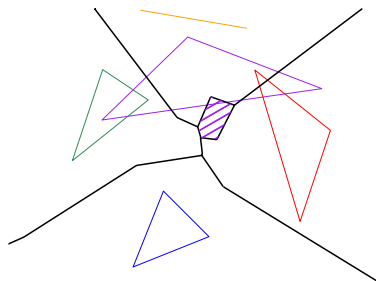
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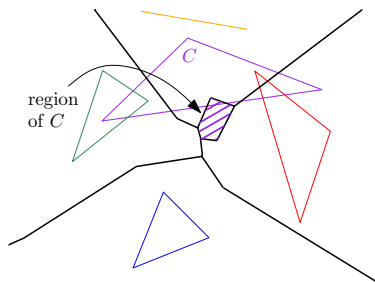
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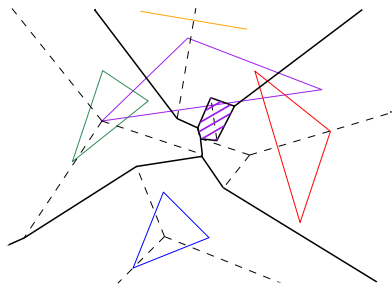
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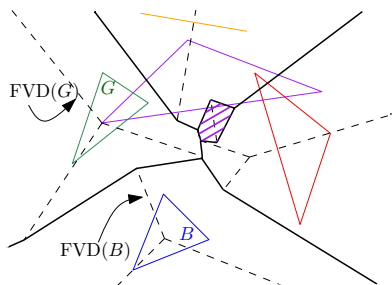
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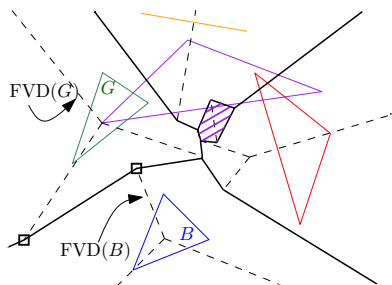
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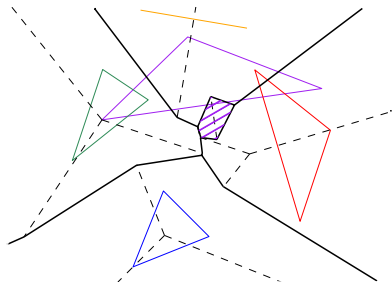
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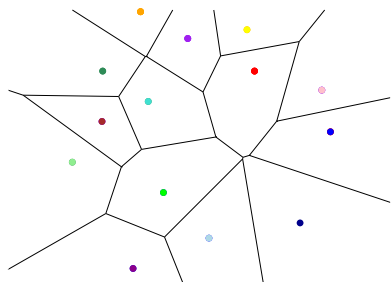
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k - number of clusters;
 n - total number of points
on their convex hulls.

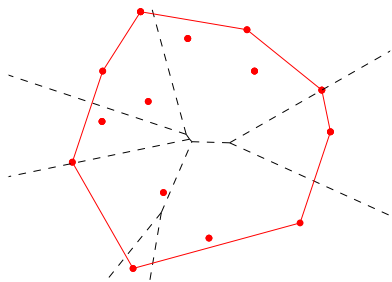
HVD generalizes VD

- If $k = n$: nearest-neighbor Voronoi diagram
- If $k = 1$: farthest Voronoi diagram



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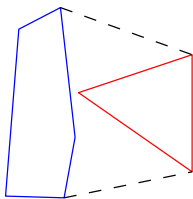
Structural complexity of the HVD

The HVD may have size $\Theta(n^2)$

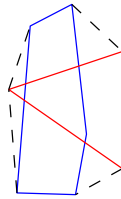
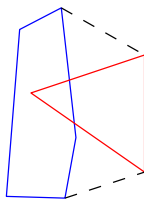
Structural complexity of the HVD

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Size depends on *crossings* of clusters

Non-crossing clusters



non-crossing

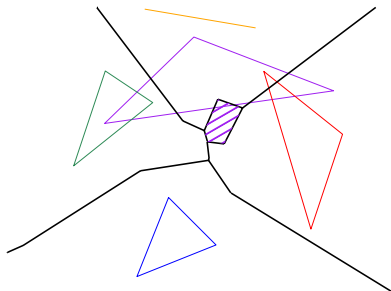


crossing

HVD of non-crossing clusters

- Connected regions, $O(n)$ size

Edelsbrunner et al.'89; Papadopoulou'04



Construction of HVD (non-crossing clusters)

Method	Time	Ref.
Lifting transformation	$O(n^2)$	Edelsbrunner et al.'89
Rand. Incremental based on AVD	exp. $O(bn \log n)$	Klein et al.'93; Abellanas et al.'97
Plane sweep	$O((n + K) \log n)$	Papadopoulou'04
Divide & Conquer	$O((n + K) \log n)$	Papadopoulou & Lee'04
Divide & Conquer	$O(n \log^4 n)$ $O(n \log^2 n)$ space	Dehne et al.'06

- b : time to compute a bisector ($O(n)$ for clusters of linear size).
- K : # of *interacting clusters* ($K = O(n^2)$, small in practice).

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Randomized Incremental construction (RIC) for HVD of non-crossing clusters

- Insert sites in random order;
- Update the diagram after each insertion;
- Maintain a helper data structure.

Conflict graph/History graph
Voronoi hierarchy

Clarkson & Shor'89
Devillers'02; Karavelas & Yvinec'03
CGAL library

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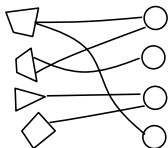
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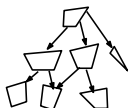
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elements
of the
diagram

sites
not yet
inserted



leaves are ele-
ments of current
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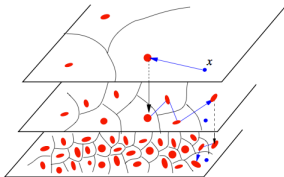
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Conflict/History graph: requirements

- The work to update the conflict graph is proportional to number of edges deleted or created.
- Each node in the history graph has bounded out-degree; the test if a site is in conflict with an element takes $O(1)$ time.

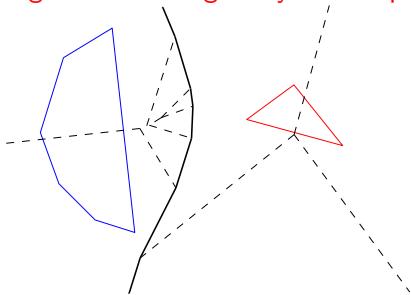
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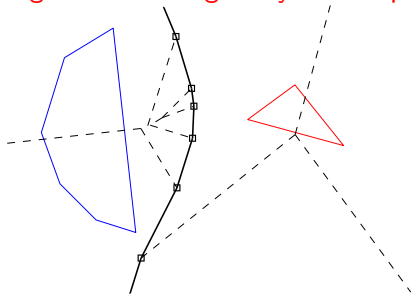
A single Voronoi edge may be complex.



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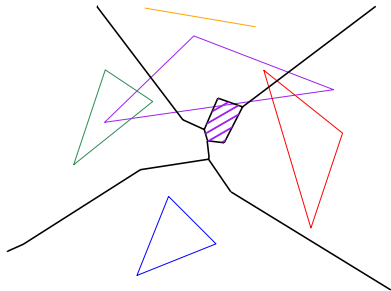
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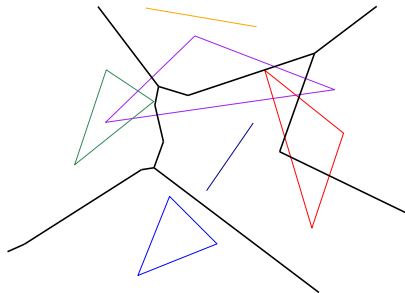
Voronoi hierarchy for HVD: an issue

A site may be not enclosed in its region.



Voronoi hierarchy for HVD: an issue

A region may become empty.



Our results

Method	Expected time	Expected space
Augmenting <i>Voronoi hierarchy</i>	$O(n \log n \log k)$	$O(n)$
Conflict/history graph	$O(n \log n + k \log n \log k)$	$O(n)$

- P. Cheillaris, E. Khramtcova, S. Langerman, E. Papadopoulou “A Randomized Incremental Approach for the Hausdorff Voronoi Diagram of Non-crossing Clusters”, to appear in LATIN’14
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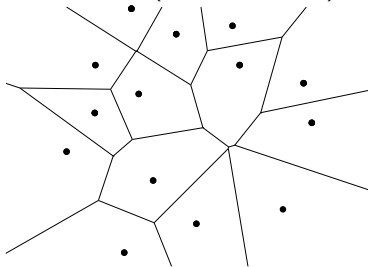
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Standard definition of conflict

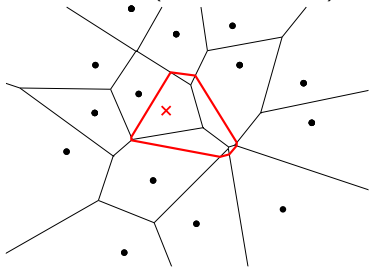
For the nearest-neighbor VD
of points (and for AVDs):



One update takes $O(1)$ time

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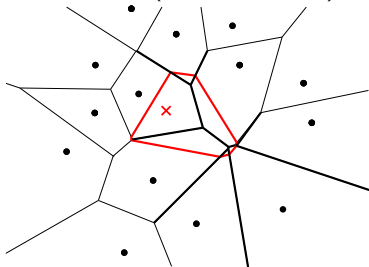
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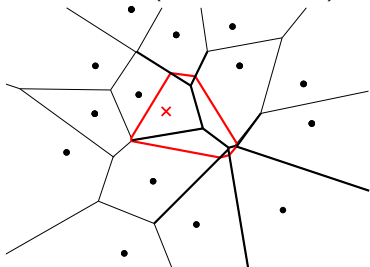
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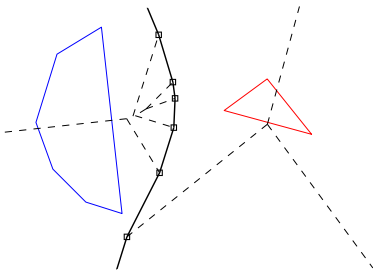
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For the HVD:

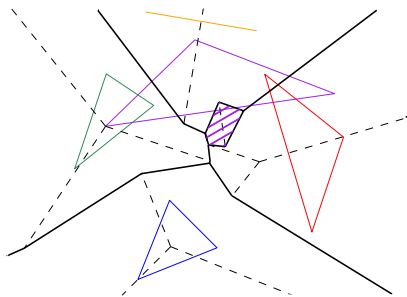


One update may take $\Omega(n)$

Definition of conflict for the HVD

Property: Voronoi region of C ($\text{hreg}(C)$) intersects $\text{FVD}(C)$ in a single connected component.

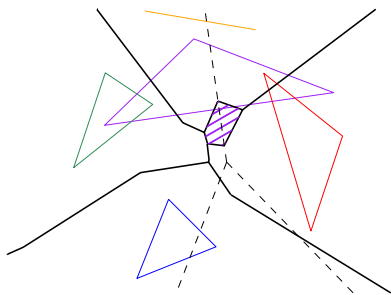
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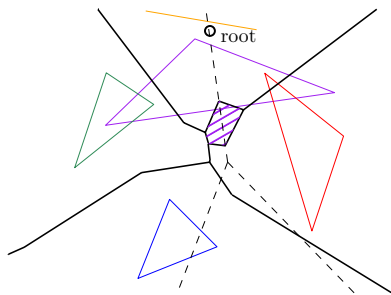
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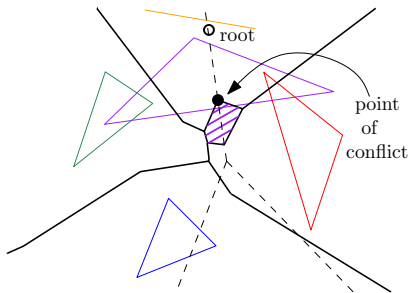
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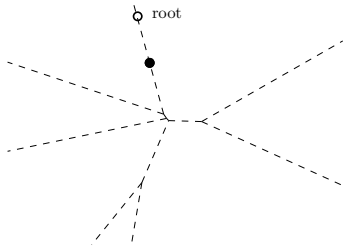
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Updating a conflict for the HVD

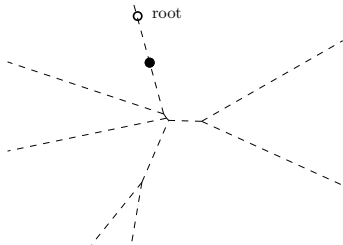
Relocate the point of conflict



$O(\log n)$ time with
Visibility-based
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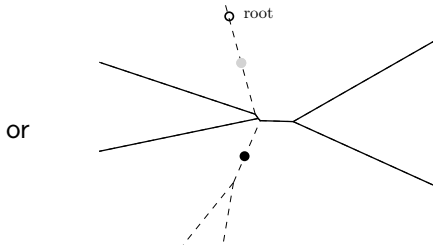
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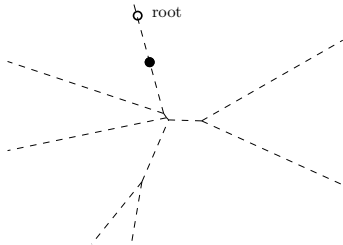
Find the new point of conflict w.r.t. the last inserted cluster



$O(\log n)$ time per edge
using *Separator*
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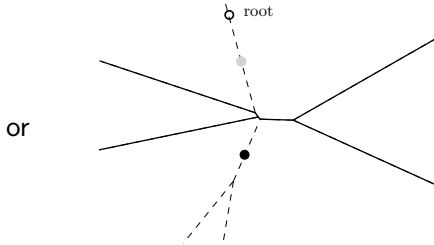
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Time: $O(\log n)(1 + \text{number of pruned edges of } FVD(C))$

Summary and future work

Method	Expected time	Expected space
Augmenting Voronoi hierarchy	$O(n \log n \log k)$	$O(n)$
Conflict/history graph	$O(n \log n + k \log n \log k)$	$O(n)$

Future work:

- Arbitrary point-clusters
- Clusters of line-segments

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